GERMAN HEER INFANTRY DIVISION BASE LIST

This list applies to the following Divisions

- 77th Infantry Division (Veteran)
- 265th Infantry Division (Veteran)
- 275th Infantry Division (Veteran)
- 352th Infantry Division (Veteran)
- 709th Inf Division (Green to Veteran)
- 711th Inf Division (Green to Veteran)
- 716th Inf Division (Green to Veteran)
- Schnelle Battalion 513 (Green)

HEER PLATOON HEADQUARTERS

Leutnant, *Senior Leader* armed with Machine Pistol (1 Point)

Panzerschreck Team, 2 man crew (2 Points)

SECTIONS ONE TO THREE

- 3pts for each Green Section
- 4pts for each Regular Section
- 5pts for each Veteran/Elite Section

Obergefreiter, Junior Leader armed with a machine pistol, one Panzerfaust

| LMG TEAM | RIFLE TEAM |
|-------------------------|--------------|
| MG34 or MG 42 | Six riflemen |
| Two crew & One rifleman | |

GERMAN ALLOWABLE SUPPORT LIST

| ONE POINT LIST | |
|--------------------------------|------------------------------|
| Single Compound Charge or sin | nilar |
| Medical Orderly | |
| Pioneer Mine Clearance Team, | 3 men |
| Pioneer Wire Cutting Team, 3 n | nen |
| Pioneer Demolition Team, 3 me | en |
| Adjutant | |
| Schwimmwagen or Kubelwager | n, Sdkfz 10 prime |
| mover, no crew | |
| Minefield | Only Available in |
| Barbed Wire | Only Available in defense |
| | uerense |

Entrenchments for one *Team*

| TWO POINT LIST | |
|-----------------------------------|---------------------------|
| Panzerschreck <i>Team</i> , 2 men | |
| Panzerknacker Team, 4 men | |
| 2" mortar <i>Team</i> , 2 men | |
| Pre-Game Barrage | |
| Roadblock | Only Available in defense |

THREE POINT LIST

Pioneer Flamethrower *Team*, 3 men

Sniper Team

Green Infantry Squad with Junior Leader

SdKfz 250 with four man Reconnaissance *Team*

FOUR POINT LIST

Pioneer Squad with Junior Leader

Regular Infantry Squad with Junior Leader

Forward Observer and 8cm mortar battery

37mm AA Gun, 5 crew with Junior Leader

Regular MG 42 on tripod mount, 5 crew

Pak 35 anti-tank gun with Stielgrenate. 5 crew and a Junior Leader

le IG.18 with 5 crew and Junior Leader

FIVE POINT LIST

Pak 38 anti-tank gun, 5 crew and Junior Leader

SIX POINT LIST

Marder II or III with Junior Leader

StuG III F with Junior Leader

SEVEN POINT LIST

Pak 40 with 5 crew and a Junior Leader

StuG III F8 with Junior Leader

StuG III G with Junior Leader

sIG 33 Infantry Gun, 5 crew with Junior Leader

Forward Observer for 105mm artillery battery

EIGHT POINT LIST

Pak 43 anti-tank gun, 5 crew and Junior Leader

On Attack - HQ + 3 Sections are the minimum compulsory units

In Defense - HQ + 3 Sections are the minimum compulsory units



PANZERGRENADIER PLATOON

These good quality troops could be either Heer or Waffen SS from truck or half-track mounted units.

PANZERGRENADIER PLATOON HQ

Leutnant, Senior Leader armed with Machine Pistol (1 Point)

Panzerschreck Team, 2 man crew (2 Points)

SECTIONS ONE TO THREE

- 5pts for each Regular Section
- 6pts for each Veteran/Elite Section

Obergefreiter, Junior Leader armed with a machine pistol, Two Panzerfaust

| LMG TEAM | RIFLE TEAM |
|-------------------|-------------------|
| MG 42, Two crew & | MG 42, Two crew & |
| Three rifleman | Three rifleman |

If the Panzer grenadiers select half-track support they will use the third rifleman from the first LMG team as a driver

FALLSCHIRMJÄGER PLATOON

The parachute forces are among the best troops the Germans can field, proving tough opposition with these forces being are rated as Elite.

FALLSCHIRMJÄGER PLATOON HEADQUARTERS

Leutnant, *Senior Leader* armed with Machine Pistol (1 Point)

Unteroffizier, Senior Leader, with machine pistol (1 Point)

Panzerschreck Team, 2 man crew (2 Points)

SECTIONS ONE TO THREE

• 6pts for each Elite Section

Obergefreiter, Junior Leader armed with a machine pistol, Two Panzerfaust

| LMG TEAM | RIFLE TEAM |
|-------------------|-------------------------|
| MG 42, Two crew & | MG 42, Two crew & |
| Two rifleman | Two rifleman one with a |
| | machine pistol |

GERMAN ALLOWABLE SUPPORT LIST NON ARMOURED

| ONE POINT LIST |
|--|
| Single Compound Charge or similar |
| Medical Orderly |
| Pioneer Mine Clearance <i>Team</i> . 3 men |

| Pioneer Wire Cutting Team, 3 r | nen |
|-----------------------------------|------------------------------|
| Pioneer Demolition Team, 3 me | en |
| Adjutant | |
| Schwimmwagen or Kubelwager | n, Sdkfz 10 prime |
| mover, Staff Car no crew | |
| Minefield | Only Available in |
| Barbed Wire | Only Available in defense |
| Entrenchments for one <i>Team</i> | defelise |

| TWO POINT LIST |
|-----------------------------------|
| Panzerschreck <i>Team</i> , 2 men |
| Panzerknacker Team, 4 men |
| 2" mortar <i>Team</i> , 2 men |
| Pre-Game Barrage |

| THREE POINT LIST | |
|--|--|
| Pioneer Flamethrower <i>Team</i> , 3 men | |
| Sniper <i>Team</i> | |
| Green Infantry Squad with Junior Leader | |
| SdKfz 250 with four man Reconnaissance <i>Team</i> | |

| FOUR POINT LIST |
|--|
| Pioneer Squad with Junior Leader |
| Regular Infantry Squad with Junior Leader |
| Forward Observer and 8cm mortar battery |
| 37mm AA Gun, 5 crew with Junior Leader |
| Regular MG 42 on tripod mount, 5 crew |
| Pak 35 anti-tank gun with Stielgrenate. 5 crew and a |
| Junior Leader |
| le IG.18 with 5 crew and Junior Leader |

| FIVE POINT LIST |
|--|
| Pak 38 anti-tank gun, 5 crew and Junior Leader |
| Regular Fallschirmjager Section |

| I | SIX POINT LIST |
|---|-------------------------------------|
| | Marder II or III with Junior Leader |
| Ī | StuG III F with Junior Leader |
| ſ | Elite Fallschirmjager Section |

| SEVEN POINT LIST | |
|--|--|
| Pak 40 with 5 crew and a Junior Leader | |
| StuG III F8 with Junior Leader | |
| StuG III G with Junior Leader | |
| sIG 33 Infantry Gun, 5 crew with Junior Leader | |
| Forward Observer for 105mm artillery battery | |

EIGHT POINT LIST

Pak 43 anti-tank gun, 5 crew and Junior Leader

GERMAN ALLOWABLE SUPPORT LIST ARMOURED

ONE POINT LIST

Adjutant

Schwimmwagen or Kubelwagen, Sdkfz 10 prime mover, no crew

TWO POINT LIST

Pre-Game Barrage

THREE POINT LIST

SdKfz 251, no weapons

SdKfz 250 with four man Reconnaissance Team

SPW P107 half-track (VMG) - (21st Panzer Div)

FIVE POINT LIST

Panzer II Luchs with Junior Leader

Panzer III J/L/M/N with Junior Leader

SdKfz 251/10 command halftrack, no crew

SPW P107 half-track (37mm) - (21st Panzer Div)

SIX POINT LIST

Marder II or III with Junior Leader

Hotchkiss self-propelled howitzer (75mm/105mm)

-21st Panzer Division

StuG III F with Junior Leader

Flakpanzer 38(t) with Junior Leader

Flakpanzer IV with Junior Leader

SdKfz 222 with Junior Leader

SdKfz 250/9 with Junior Leader

Somua S35 with Junior Leader - 21st Panzer Division

SEVEN POINT LIST

Jagdpanzer IV L43 with Junior Leader

Panzer IV G/H with Junior Leader

StuG III F8 with Junior Leader

StuG III G with Junior Leader

SdKfz 234/1 with Junior Leader

SdKfz 234/2 Puma with Junior Leader

SdKfz 234/4 with Junior Leader

Hetzer with Junior Leader

EIGHT POINT LIST

StuH 42 with Junior Leader

Jagdpanzer IV L70A with Junior Leader

NINE POINT LIST

Jagdpanzer IV L70V with Junior Leader

TEN POINT LIST

Panther with Junior Leader

Tiger I with Junior Leader

ELEVEN POINT LIST

Tiger II with Junior Leader

Jagd Panther with Junior Leader

21st Panzer may not access vehicles from lists 8,9,10 or 11 vehicles but does have access to the list 8 Pak 43 anti-tank gun, 5 crew and Junior Leader

If there are specific vehicles that people want to use please contact the game organisers prior to the commencement of the game to receive advise as to where they slot within the points costs lists.



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Reinforcements by sector

The following are the allowable reinforcement force builds for the initially deployed German units by sector.

The campaign will be divided between the US and British/Canadian sectors or ease of allocation. With the campaign being fought following the D-day landing, representing the allies first 7 days of titanic struggle to secure a foot hold in Europe.

The lists comprise the basic formation that can be chosen by the German defenders, with the second list being the unit that may be selected to draw reinforcements from.

Forces in the British/Canadian Sector

Initially committed Units

- 711th Infantry Division (Green to Veteran) Heer
- 716th Infantry Division (Green to Veteran) -Heer

Reinforcing Units

- 2nd Panzer Division (Veteran) -Heer
- 21st Panzer Division (Veteran)- Heer
- Panzer Lehr Division (Veteran to Elite) Heer
- 1st SS Panzer Division (Elite) SS Troops
- 9th SS Panzer Division (Veteran) SS Troops
- 10th SS Panzer Division (Elite) SS Troops
- 12th SS Panzer Division (Elite) SS Troops
- 101st Heavy Tank Battalion (Tiger 1's) (Elite) Heer
- 102nd Heavy Tank Battalion (Tiger I's) (Elite) Heer
- 503rd Heavy Tank Battalion (Tiger II's) (Elite) Heer

For those forces in the American Sector

Initially committed Units

- 77th Infantry Division (Veteran) Heer
- 265th Infantry Division (Veteran) Heer
- 275th Infantry Division (Veteran) Heer
- 352nd Infantry Division (Veteran) Heer
- 709th Infantry Division (Veteran) Heer
- Schnelle Abeilung 513rd (Panzer Grenadier) (Elite) Heer
- 91st Air Landing Division (Regular to Veteran) Luftwaffe
- 16th Luftwaffe Field Div (Regulars) Luftwaffe
- 3rd Fallschirmjager Regiment (Elite) Luftwaffe
- 6th Fallschirmjager Regiment (Elite) Luftwaffe

Reinforcing Units

- 17th SS Panzer's (Veteran) SS Troops
- 17th SS Panzer Grenadier's (Elite) SS Troops
- 101st Heavy Tank Battalion (Tiger 1's) (Elite) Heer
- 102nd Heavy Tank Battalion (Tiger I's) (Elite) Heer