



Malayan Emergency Communist Terrorist Forces



MNLA and Min Yuen

Many of the Communist Terrorists had developed formidable jungle fighting skills during the Second World War when they were supplied by the Allies to fight the Japanese. The MNLA were the CT's committed troops who were drawn overwhelmingly from the Chinese community in Malaya. They had widespread support from Min Yuen sympathisers.

Jungle Movement

Movement is -2" per dice thrown (no moving at the double) through jungle although never below 1" per dice.

Platoon Force Rating

Regular - 1



Objective

Play the Patrol Phase Scenario as per normal. However, the British player can also win by capturing any CT Jump Off Point (and hold until the end of a turn). The CT Player can win by killing or capturing a Royal Marine Senior Leader. However, if a Royal Marine Senior Leader is killed, the Royal Marines can avoid a loss by getting the body evacuated by helicopter from a suitable landing zone before the end of the turn.

Special Rules

CTs are trained jungle fighters. They can move their patrol markers 14". Troops can deploy within 9" of a Jump Off Point.

CTs begin with two free Ambushes to play.

CTs begin with d6 free booby traps. D6-1 Hits as if in open on any Enemy Unit who come within 3" of it.

CTs receive D3 Dummy Jump off Points.

Shotgun - Close Range 0 - 9" only - re-roll any 1s. Adds 3d6 in HTH combat.

Local Hill People - These can be deployed as per the ambush rules even without a Chain of Command dice. If lost, no Bad Things Happen dice roll required.

MNLA (Regular)	
Regional Commander w/smg	
Adjutant (off table)	
Support	
2" Mortar, 2 Men	Sniper
SUBSECTIONS ONE AND TWO	
Junior Leader with SMG	
RIFLE TEAM	LMG TEAM
3 rifles, 3 shotguns	Bren Gun with 3 Crew
SUBSECTION THREE (Min Yuen)	
Junior Leader with pistol	
SMG TEAM 1	SMG TEAM 2
6 SMGs	6 SMGs

Support List
List One
Additional Ambush Dice
Entrenchment for 1 team
Booby Trap
List Two
2" Mortar Team, 2 Men
Bazooka Team
List Three
Regular Local Hill People (Jnr Ldr + 4 men w/rifles)
Sniper
List Four
MMG + 5 Crew